

WIGMORE

MOUSEPAINT_{tm}

H/W REQUIREMENTS

BBC 'B' Computer or Electron + 1
Cassette Drive or 5¼" disc
Wigmore TRACKBALL_{tm} or Wigmore MEGAMOUSE_{tm}
Monitor -
(preferably colour not mandatory)
Dot Matrix Printer - optional

An introductory graphics and paint program utilising the free cursor control movement of a Trackball to generate simple pictures, graphics and diagrams.

Options and commands are illustrated by attractive icons and colourful artwork can be loaded and stored on cassette/disc.

Options:

Rectangles: outline or filled.
Circles: outline or filled.
Point to point straight lines (corrected to right angles).
Freehand draw.
Paint - choice of brush thickness.
Colour options - line (Mode 1 only).
Colour options - background (Mode 1 only).
Colour options - fill existing shapes.
Text.
Rub out.
Hatch fill.
Load pictures from cassette/disc.
Save pictures to cassette/disc.
Print - if printer available.
Remove icon grid from screen.
Rubber band lines - dotted or continuous.
Ellipses.

H/W REQUIREMENTS:

BBC 'B' Computer
5¼" Floppy Disc Drive
Wigmore Trackball tm
Monitor (Preferably colour)
Dot Matrix Printer - (Optional).

Probably the most advanced graphics/paint program available on any BBC Trackball or Mouse system.

Outstanding performance which can be used in genuine CAD applications as well as drawing, paints and design.

Illuminative icon symbols are used for the user to select commands and options.

OPTIONS:

Rectangle : outline or filled.
Circles : outline or filled.
Point to point straight lines.
Freehand draw.
Paint - choice of brush thickness.
Colour options - line
Colour options - background.
Colour options - fill existing shapes.
Text - choice in sizes, style and angle.
Rub out
Delete - last command
Hatch fill - wide choice
Load pictures from disc.
Save pictures to disc.
Arc
Dimension line.
Corrected line - Isometric angles.
Rubber lines - dotted or straight.
Duplicate - copies shapes which can then be moved.
Reverse - (mirror image).
Drag - Move objects around screen.
Clear - wipe off screen.
Scratch save - save only current picture while being worked on.
Scratch load - Quickly re-load current picture if it has been spoiled.
Print - If printer available.
Remove icon grid before printing.
Grid lock
Mode 0 or Mode 1
Polygons

CADMOUSEtm

The version written for MEGAMOUSE is similar but has additional features including scaling & airbrush.